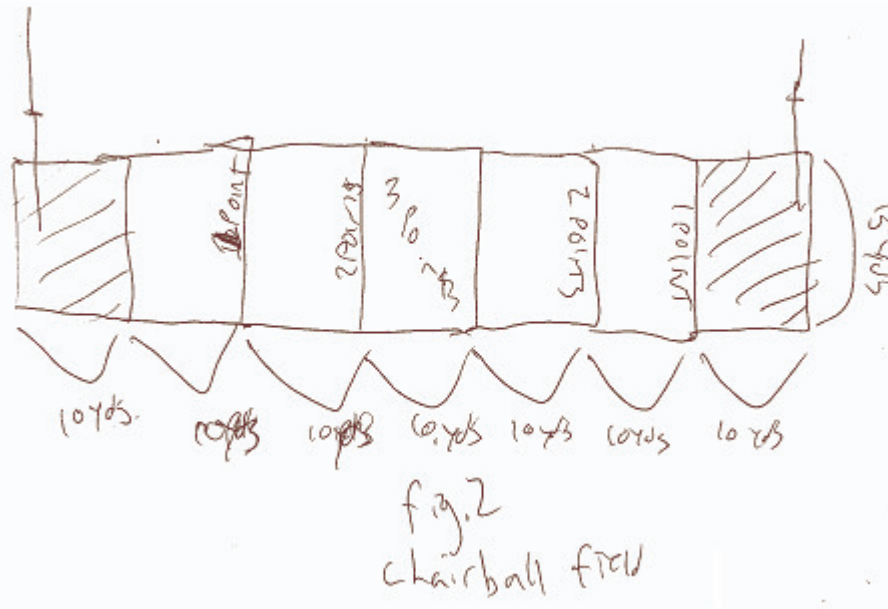


Chairball temporary rules and regulations

part 1: Measurements, points, etc.

1a: Field measurements



1. The field is 70 yards long by 15 yards wide. The two hoops are placed two yards between the edges and 7 yards in. The field is divided into seven rectangular sections. Each section is 10 yds x 15 yds.

2. The first two sections are the edge sections, which are out of bounds and are where the hoops are placed.

3. The next two sections are next to the first sections. This is where each throw to the hoop is worth one point.

4. The next two sections are next to the one-point sections, where each throw is worth two points.

5. In the middle of the two-point sections is one three-point section.

1b. Equipment and their measurements.

1. The hoop measurements are 10 feet tall with the round part beginning at the end of the 7 feet length. The round part's width at the extreme parts is 1.5 yards.

2. The ball to be used is one of those big huge beach-type balls.

3. The chair used is an office chair with wheels.
4. Other equipment includes helmets and protective padding for each player, which must be worn at all times. Also, a timer.

1c. Game length

1. Play is divided into four 15-minute quarters.
2. If the score is tied after the four quarters of play, each overtime period lasts 5 minutes. The game ends once there is a winner (the team with the most points.)

1d. Referees/player numbers

1. There are three referees.
2. Each team has five players on the court at once. Substitutions can be made any time when the clock isn't running.

part 2: player conduct

2a. Player conduct

1. Players must remain seated in their chairs during play.
2. Players must engage in sportsman-like conduct and behave themselves (i.e. no fighting, slapping, etc.)
3. If a foul is deemed necessary by the referees, then the victim (for lack of a better word), receives a free shot with every other player behind him/her at the edge of the one point line. The rear wheel(s) of the chair will be on the one-point line. The timer will not be running at this point

2b. Scoring

1. Once a player has scored or a foul shot is attempted, the timer is frozen, and one player of the team that didn't score must stand near the edge of the other team's out-of-bounds area and "in bound" the ball back into play, at which point the timer starts running again.
2. If an attempt to score is made after the fifteen-minute mark (or five-minute mark) or any other time where the timer isn't running, then the point(s) shall not be given.